LA GAMECON-EDU





Jennifer Penton

Lead Game Faculty, West Los Angeles College

Jennifer Penton is a full-time Assistant Professor at West Los Angeles College, where she teaches Unreal Engine for Gaming, Animation, and Virtual Production. She has been a gamer ever since she played Pong in a Macy's department store as a young child, then many other games including Tempest in the 1980s, Legend of Zelda in the 1990s, Super Mario, and many other games including most recently the sandbox game, Roblox Islands, as well as single-player smartphone games.

Jennifer is currently assisting Eric Elder to create a Certificate of Achievement in Gaming at West Los Angeles College. As such, she is ensuring that the correct present and future hardware and software will be available for students in this pathway.

SATURDAY MAY 4

1:00 PM



PROFESSIONAL TRACK

Game Development Curriculum Design & Process